



General Assembly

January Session, 2025

Raised Bill No. 7215

LCO No. 6247



Referred to Committee on PUBLIC HEALTH

Introduced by:
(PH)

AN ACT CONCERNING PROBLEM GAMING.

Be it enacted by the Senate and House of Representatives in General Assembly convened:

1 Section 1. (NEW) (*Effective October 1, 2025*) The Commissioner of
2 Mental Health and Addiction Services shall establish a program for the
3 treatment and rehabilitation of individuals and families impacted by
4 Internet gaming disorder in the state. The program shall provide
5 Internet gaming disorder prevention, treatment and rehabilitation
6 services. The commissioner may enter into agreements with subregional
7 planning and action councils and nonprofit organizations to assist in
8 providing such services. The commissioner may impose a reasonable
9 fee, on a sliding scale, on program participants who can afford to pay
10 for any such services. As used in this section, "Internet gaming disorder"
11 means a disorder in which a person is chronically and progressively
12 preoccupied with videogames and the urge to play and exhibits
13 behavior that compromises, disrupts or damages personal, family or
14 vocational pursuits.

This act shall take effect as follows and shall amend the following sections:		
Section 1	<i>October 1, 2025</i>	New section

Statement of Purpose:

To require the Commissioner of Mental Health and Addiction Services to establish a program for the treatment and rehabilitation of individuals and families affected by Internet gaming disorder.

[Proposed deletions are enclosed in brackets. Proposed additions are indicated by underline, except that when the entire text of a bill or resolution or a section of a bill or resolution is new, it is not underlined.]