

# OFFICE OF FISCAL ANALYSIS

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<http://www.cga.ct.gov/ofa>

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HB-5269

AN ACT CONCERNING GAMING ADVERTISEMENTS AND  
PERMISSIBLE PAYMENT MECHANISMS FOR ONLINE GAMING  
ACCOUNTS.

As Amended by House "A" (LCO 10658)

House Calendar No.: 359

Senate Calendar No.: 627

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## ***OFA Fiscal Note***

### ***State Impact:***

Agency Affected	Fund-Effect	FY 26 \$	FY 27 \$
Resources of the General Fund	GF - Potential Revenue Loss	See Below	See Below

Note: GF=General Fund

***Municipal Impact:*** None

### ***Explanation***

The bill prohibits certain gaming advertisements and bans the use of credit cards for gaming purposes. To the extent this results in lower levels of legal gaming activity in the state there is a potential General Fund revenue loss beginning as early as FY 26.

House "A" strikes the underlying bill and its associated fiscal impact and replaces it with the impact described above.

### ***The Out Years***

The annualized ongoing fiscal impact identified above would continue into the future.

*The preceding Fiscal Impact statement is prepared for the benefit of the members of the General Assembly, solely for the purposes of information, summarization and explanation and does not represent the intent of the General Assembly or either chamber thereof for any purpose. In general, fiscal impacts are based upon a variety of informational sources, including the analyst's professional knowledge. Whenever applicable, agency data is*

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*consulted as part of the analysis, however final products do not necessarily reflect an assessment from any specific department.*