

# OFFICE OF FISCAL ANALYSIS

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sSB-971

AN ACT REVISING VARIOUS GAMING STATUTES.

## **OFA Fiscal Note**

### **State Impact:**

Agency Affected	Fund-Effect	FY 24 \$	FY 25 \$
Consumer Protection, Dept.; Emergency Services and Public Protection, Dept.	Various - Potential Revenue Gain	See Below	See Below

Note: Various=Various

**Municipal Impact:** None

### **Explanation**

The bill makes various revisions to the gaming statutes resulting in the potential revenue gains described below.

**Sections 2 and 4** require applicants for live game employee and key employee licenses to submit to a fingerprint-based state background check or a background check conducted by an approved third-party, resulting in a potential revenue gain to the state. The Department of Emergency Services and Public Protection (DESPP) conducts state background checks for a \$75 fee per person. DESPP may conduct fingerprinting for a \$15 fee per person, paid to the Applicant Fingerprint Card Submission Account.<sup>1</sup>

Section 2 also creates a live game employee license resulting in a potential revenue gain to the State Sports Wagering and Online Gaming Regulatory Fund to the extent these licenses are applied for. A live game

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<sup>1</sup> Funds in the non-lapsing Applicant Fingerprint Card Submission Account are used for IT support and maintenance for the fingerprinting systems.

employee license has an initial application fee of \$200, a renewal fee of \$100, and expires biennially.

The bill also makes various minor technical and conforming changes to the gaming statutes resulting in no fiscal impact to the state.

***The Out Years***

The annualized ongoing fiscal impact identified above would continue into the future subject to the number of license applications and renewals and the number of background checks conducted.