



STATE OF CONNECTICUT
OFFICE OF POLICY AND MANAGEMENT

TESTIMONY PRESENTED TO THE PUBLIC SAFETY AND SECURITY COMMITTEE
MARCH 2, 2021

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Testimony Supporting House Bill No. 6451

**AN ACT CONCERNING GAMING AGREEMENTS WITH THE MASHANTUCKET PEQUOT
TRIBE AND THE MOHEGAN TRIBE OF INDIANS OF CONNECTICUT**

Senator Bradley, Representative Horn and distinguished members of the Public Safety and Security Committee, thank you for the opportunity to offer testimony on House Bill No. 6451, An Act Concerning Gaming Agreements with the Mashantucket Pequot Tribe and the Mohegan Tribe of Indians of Connecticut.

States across the nation as well as states in the northeast region have either already implemented or proposed legislation to expand the gaming industry. This bill authorizes the Governor to enter into agreements with the Mashantucket Pequot Tribe and the Mohegan Tribe of Indians of Connecticut to amend existing agreements around the expansion of gaming in the state. Connecticut risks falling behind in a flourishing market should this bill be overlooked. The Governor strongly supports the expansion and modernization of our gaming industry. This bill would include expansions for the operation of online casino gaming as well as online Keno within the state. Furthermore, in order to keep Connecticut competitive with expanding markets, negotiations would include the potential operation of sports betting, e-sports, and daily fantasy contests. Supporting this proposal would not only create a regulated market out of an already existing unregulated structure, but it would also generate revenue in the General Fund for the state.

We respectfully request that the committee support this bill. We would like to again thank the committee for the opportunity to present this testimony, and we are happy to answer any questions you may have.