



General Assembly

January Session, 2019

**Proposed Bill No. 17**

LCO No. 581



Referred to Committee on PUBLIC SAFETY AND SECURITY

Introduced by:

SEN. OSTEN, 19<sup>th</sup> Dist.  
REP. RYAN, 139<sup>th</sup> Dist.  
REP. CONLEY, 40<sup>th</sup> Dist.  
SEN. CASSANO, 4<sup>th</sup> Dist.  
REP. RILEY, 46<sup>th</sup> Dist.  
REP. DE LA CRUZ, 41<sup>st</sup> Dist.

REP. JOHNSON, 49<sup>th</sup> Dist.  
REP. DUBITSKY, 47<sup>th</sup> Dist.  
REP. FRANCE, 42<sup>nd</sup> Dist.  
REP. CHEESEMAN, 37<sup>th</sup> Dist.  
SEN. FORMICA, 20<sup>th</sup> Dist.  
SEN. SOMERS, 18<sup>th</sup> Dist.

***AN ACT AUTHORIZING SPORTS WAGERING, INTERNET GAMBLING AND INTERNET KENO.***

Be it enacted by the Senate and House of Representatives in General Assembly convened:

1 That the general statutes be amended to (1) permit operators of  
2 casino gaming facilities in the state or on Indian lands to conduct  
3 sports wagering in person or through the Internet, subject to new or  
4 amended agreements with the Mashantucket Pequot Tribe and the  
5 Mohegan Tribe of Indians of Connecticut and pursuant to regulations  
6 or standards adopted or approved by the Commissioner of Consumer  
7 Protection; (2) permit operators of casino gaming facilities in the state  
8 or on Indian lands to conduct Internet gambling within the state; (3)  
9 permit the Connecticut Lottery Corporation to conduct Keno games  
10 through the Internet within the state pursuant to agreements with the  
11 Mashantucket Pequot Tribe and the Mohegan Tribe of Indians of  
12 Connecticut; and (4) require reasonable procedures and data security

13 standards to block access to (A) sports wagering and Internet gambling  
14 for individuals under age twenty-one, (B) Internet Keno for  
15 individuals under age eighteen, and (C) individuals whose physical  
16 location cannot be verified as within the state.

***Statement of Purpose:***

To provide for additional revenues and jobs from the operation of sports wagering, Internet gambling and Internet Keno; enhance the revenue to the state from agreements between the state and federally recognized Indian tribes in Connecticut; ensure that Connecticut's gaming and tourism industries remain competitive with those in surrounding states; and ensure age and physical location verification for participation in Internet gaming.