



# Senate

General Assembly

**File No. 540**

*January Session, 2019*

Substitute Senate Bill No. 1015

*Senate, April 8, 2019*

The Committee on Public Safety and Security reported through SEN. BRADLEY of the 23rd Dist., Chairperson of the Committee on the part of the Senate, that the substitute bill ought to pass.

***AN ACT CONCERNING ONLINE LOTTERY DRAW GAMES IN THE STATE.***

Be it enacted by the Senate and House of Representatives in General Assembly convened:

1 Section 1. (NEW) (*Effective from passage*) (a) As used in this section,  
2 "lottery draw game" means any draw game that is available for  
3 purchase through a lottery sales agent.

4 (b) The Connecticut Lottery Corporation shall establish a program  
5 to sell lottery tickets for lottery draw games through the corporation's  
6 Internet web site, online service or mobile application, provided: (1)  
7 Such program does not violate any compact, memorandum of  
8 understanding or agreement in force between the state and the  
9 Mashantucket Pequot Tribe or the Mohegan Tribe of Indians of  
10 Connecticut; and (2) the keno draw game is offered pursuant to signed  
11 agreements with the Mashantucket Pequot Tribe and the Mohegan  
12 Tribe of Indians of Connecticut or signed amendments to such  
13 agreements, in accordance with the provisions of section 12-806c of the

14 general statutes, as amended by this act.

15 (c) Such program shall, at a minimum: (1) Verify that a person who  
16 establishes an online lottery account to purchase a lottery ticket  
17 through such program is eighteen years of age or older and is located  
18 in the state; (2) restrict the sale of lottery tickets to transactions initiated  
19 and received within the state; (3) allow a person to deposit money into  
20 an online lottery account through the use of a verified bank account,  
21 prepaid lottery gift card, debit card or credit card; (4) limit a person  
22 with an online lottery account to using only one debit card or credit  
23 card; (5) provide that any money in an online lottery account belongs  
24 solely to the owner of the account and may be withdrawn by the  
25 owner at any time; (6) provide a mechanism to prevent the  
26 unauthorized use of online lottery accounts; (7) establish a voluntary  
27 self-exclusion process to allow a person to exclude himself or herself  
28 from establishing an online lottery account or purchasing a lottery  
29 ticket through such program; (8) provide a mechanism to prevent a  
30 person who participates in the self-exclusion process from establishing  
31 an online lottery account; (9) within one year from the date such  
32 program is established, be the subject of an application for certification  
33 from a national or international responsible gambling compliance  
34 assessment program; (10) post a conspicuous link to responsible  
35 gambling information on all online lottery account Internet web pages;  
36 and (11) after consultation with advocacy groups for individuals with  
37 gambling problems, (A) limit the amount of money a person may  
38 deposit into an online lottery account, (B) limit the amount of money a  
39 person may spend per day through such program, and (C) provide for  
40 online messages regarding the importance of responsible gambling  
41 when a person is using his or her online lottery account for an amount  
42 of time specified by the corporation.

43 (d) Prior to implementing any procedure, as defined in subdivision  
44 (2) of section 1-120 of the general statutes, to assure the integrity of  
45 such program, the corporation shall obtain the written approval of the  
46 Commissioner of Consumer Protection in accordance with regulations  
47 adopted under section 12-568a of the general statutes.

48 (e) The corporation shall: (1) Implement initiatives to promote the  
49 purchase of lottery tickets through lottery sales agents; (2) permit  
50 lottery sales agents to sell prepaid lottery gift cards; and (3) conduct an  
51 online public awareness campaign designed to educate the public  
52 regarding compulsive gambling and to inform the public of the  
53 programs available for the prevention, treatment and rehabilitation of  
54 compulsive gamblers in the state.

55 Sec. 2. Subdivision (4) of subsection (b) of section 12-806 of the  
56 general statutes is repealed and the following is substituted in lieu  
57 thereof (*Effective from passage*):

58 (4) (A) To introduce new lottery games, modify existing lottery  
59 games, utilize existing and new technologies, determine distribution  
60 channels for the sale of lottery tickets, introduce keno pursuant to  
61 signed agreements with the Mashantucket Pequot Tribe and the  
62 Mohegan Tribe of Indians of Connecticut, in accordance with section  
63 12-806c, as amended by this act, and, to the extent specifically  
64 authorized by regulations adopted by the Department of Consumer  
65 Protection pursuant to chapter 54, introduce instant ticket vending  
66 machines, kiosks and automated wagering systems or machines, with  
67 all such rights being subject to regulatory oversight by the Department  
68 of Consumer Protection; and

69 (B) To offer lottery draw games, including for promotional  
70 purposes, through the corporation's Internet web site, online service or  
71 mobile application in accordance with section 1 of this act, except that  
72 the corporation shall not offer any other interactive [on-line] lottery  
73 games, including [on-line video] lottery games for promotional  
74 purposes, on the corporation's Internet web site, online service or  
75 mobile application;

76 Sec. 3. Section 12-810 of the general statutes is repealed and the  
77 following is substituted in lieu thereof (*Effective from passage*):

78 (a) The Freedom of Information Act, as defined in section 1-200,  
79 shall apply to all actions, meetings and records of the corporation,

80 except (1) where otherwise limited by subsection (c) of this section as  
81 to new lottery games and serial numbers of unclaimed lottery tickets,  
82 [and] (2) with respect to financial, credit and proprietary information  
83 submitted by any person to the corporation in connection with any  
84 proposal to provide goods, services or professional advice to the  
85 corporation as provided in section 12-815, and (3) where otherwise  
86 limited by subsection (d) of this section as to information submitted by  
87 any person to the corporation regarding such person's participation in  
88 the corporation's voluntary self-exclusion process established pursuant  
89 to subdivision (7) of subsection (c) of section 1 of this act.

90 (b) The records of proceedings as provided in subsection (a) of  
91 section 12-805 shall be subject to disclosure pursuant to the provisions  
92 of subsection (a) of section 1-210.

93 (c) Any new lottery game and the procedures for such game, until  
94 the game is publicly announced by the corporation, and any serial  
95 number of an unclaimed lottery ticket shall not be deemed public  
96 records, as defined in section 1-200, and shall not be available to the  
97 public under the provisions of section 1-210. The president shall  
98 submit a fiscal note prepared by the corporation with respect to the  
99 procedures for a new lottery game to the joint standing committees of  
100 the General Assembly having cognizance of matters relating to finance,  
101 revenue, bonding and public safety after approval of such game by the  
102 board.

103 (d) The name and any personally identifying information of a  
104 person who is participating or has participated in the corporation's  
105 voluntary self-exclusion process shall not be deemed public records, as  
106 defined in section 1-200, and shall not be available to the public under  
107 the provisions of section 1-210. The president may disclose the name  
108 and any records of such person if such person claims a winning lottery  
109 ticket from the use of the online lottery program established pursuant  
110 to section 1 of this act.

111 Sec. 4. Section 12-818 of the general statutes is repealed and the  
112 following is substituted in lieu thereof (*Effective from passage*):

113 For each of the fiscal years ending June 30, 2010, and June 30, 2011,  
114 the Connecticut Lottery Corporation shall transfer one million nine  
115 hundred thousand dollars of the revenue received from the sale of  
116 lottery tickets to the chronic gamblers treatment rehabilitation account  
117 created pursuant to section 17a-713, as amended by this act. For the  
118 fiscal years ending June 30, 2012, to June 30, 2013, inclusive, the  
119 [Connecticut Lottery Corporation] corporation shall transfer one  
120 million nine hundred thousand dollars of the revenue received from  
121 the sale of lottery tickets to the chronic gamblers treatment  
122 rehabilitation account. [created pursuant to section 17a-713.] For the  
123 fiscal [year] years ending June 30, 2014, [and each fiscal year thereafter]  
124 to June 30, 2019, inclusive, the [Connecticut Lottery Corporation]  
125 corporation shall transfer two million three hundred thousand dollars  
126 of the revenue received from the sale of lottery tickets to the chronic  
127 gamblers treatment rehabilitation account. [created pursuant to section  
128 17a-713.] For the fiscal year ending June 30, 2020, and each fiscal year  
129 thereafter, the corporation shall transfer two million eight hundred  
130 thousand dollars of the revenue received from the sale of lottery tickets  
131 to the chronic gamblers treatment rehabilitation account.

132 Sec. 5. Section 17a-713 of the general statutes is repealed and the  
133 following is substituted in lieu thereof (*Effective from passage*):

134 (a) The Department of Mental Health and Addiction Services shall  
135 establish a program for the treatment and rehabilitation of compulsive  
136 gamblers in the state. The program shall provide prevention, treatment  
137 and rehabilitation services for chronic gamblers. The department may  
138 enter into agreements with subregional planning and action councils  
139 and nonprofit organizations to assist in providing these services,  
140 provided not less than twenty-five per cent of the amount received  
141 pursuant to section 12-818, as amended by this act, annually shall be  
142 set aside for contracts with subregional planning and action councils  
143 established pursuant to section 17a-671 and nonprofit organizations  
144 and not less than five per cent of the amount received pursuant to  
145 section 12-818, as amended by this act, annually shall be set aside for a  
146 contract with the Connecticut Council on Problem Gambling. The

147 department may impose a reasonable fee, on a sliding scale, on those  
148 participants who can afford to pay for any such services. The  
149 department shall implement such program when the account  
150 established under subsection (b) of this section is sufficient to meet  
151 initial operating expenses. As used in this section, "chronic gambler"  
152 means a person who is chronically and progressively preoccupied with  
153 gambling and the urge to gamble, and with gambling behavior that  
154 compromises, disrupts or damages personal, family or vocational  
155 pursuits.

156 (b) The program established by subsection (a) of this section shall be  
157 funded by imposition of: (1) A fee of one hundred thirty-five dollars on  
158 each association license, for each performance of jai alai or dog racing  
159 conducted under the provisions of chapter 226, provided no such  
160 licensee shall contribute more than forty-five thousand dollars in any  
161 one year; (2) a fee of twenty-five dollars for each teletheater  
162 performance on each operator of a teletheater facility; and (3) the  
163 amount received from the Connecticut Lottery Corporation pursuant  
164 to section 12-818, as amended by this act. The Commissioner of  
165 Consumer Protection shall collect the fee from each association  
166 licensee or such operator on a monthly basis. The receipts shall be  
167 deposited in the General Fund and credited to a separate, nonlapsing  
168 chronic gamblers treatment and rehabilitation account which shall be  
169 established by the Comptroller. All moneys in the account are deemed  
170 to be appropriated and shall be expended (A) for the purposes  
171 established in subsection (a) of this section, and (B) in an amount not to  
172 exceed one hundred thousand dollars to fund the study described in  
173 subsection (d) of this section.

174 (c) The department shall adopt regulations in accordance with the  
175 provisions of chapter 54 to carry out the purposes of this section.

176 (d) Not later than January 1, 2023, the Commissioner of Mental  
177 Health and Addiction Services shall develop and issue a request for  
178 proposals to study the socioeconomic impact of the program  
179 established by the Connecticut Lottery Corporation pursuant to section

180 1 of this act on problem gambling in this state. Such study shall be  
181 performed by an institution of higher education located in the state  
182 with expertise in problem gambling and addiction and the institution  
183 shall submit the study for peer review to ensure accuracy, validity and  
184 reliability. The corporation shall provide any information and data  
185 needed by the institution of higher education to perform the study,  
186 provided the information and data does not disclose the identity of  
187 individuals. Not later than July 1, 2024, the commissioner shall submit  
188 the results of such study, in accordance with the provisions of section  
189 11-4a, to the joint standing committee of the General Assembly having  
190 cognizance of matters related to public safety and security.

191 Sec. 6. Section 12-806c of the general statutes is repealed and the  
192 following is substituted in lieu thereof (*Effective from passage*):

193 Notwithstanding the provisions of section 3-6c, the Secretary of the  
194 Office of Policy and Management, on behalf of the state of Connecticut,  
195 may enter into separate agreements with the Mashantucket Pequot  
196 Tribe and the Mohegan Tribe of Indians of Connecticut concerning the  
197 operation of keno by the Connecticut Lottery Corporation in the state  
198 of Connecticut. Any such agreement shall provide that the state of  
199 Connecticut shall distribute to each tribe a sum not to exceed a twelve  
200 and one-half per cent share of the gross operating revenue received by  
201 the state from the operation of keno. The corporation may not operate  
202 keno until such separate agreements are effective. Any such agreement  
203 may be amended to provide for the operation of keno on the  
204 corporation's Internet web site, online service or mobile application  
205 pursuant to the program established in section 1 of this act. The  
206 corporation may not operate keno through such program until such  
207 separate agreements are amended and such agreements are effective.  
208 For the purposes of this section, "gross operating revenues" means the  
209 total amounts wagered, less amounts paid out as prizes.

210 Sec. 7. Section 52-553 of the general statutes is repealed and the  
211 following is substituted in lieu thereof (*Effective from passage*):

212 All wagers, and all contracts and securities of which the whole or

213 any part of the consideration is money or other valuable thing won,  
 214 laid or bet, at any game, horse race, sport or pastime, and all contracts  
 215 to repay any money knowingly lent at the time and place of such  
 216 game, race, sport or pastime, to any person so gaming, betting or  
 217 wagering, or to repay any money lent to any person who, at such time  
 218 and place, so pays, bets or wagers, shall be void, provided nothing in  
 219 this section shall (1) affect the validity of any negotiable instrument  
 220 held by any person who acquired the same for value and in good faith  
 221 without notice of illegality in the consideration, (2) apply to the sale of  
 222 a raffle ticket pursuant to section 7-172, (3) apply to the participation in  
 223 the program established by the Connecticut Lottery Corporation  
 224 pursuant to section 1 of this act, or [(3)] (4) apply to any wager or  
 225 contract otherwise authorized by law.

226 Sec. 8. Section 52-554 of the general statutes is repealed and the  
 227 following is substituted in lieu thereof (*Effective from passage*):

228 Any person who, by playing at any game, or betting on the sides or  
 229 hands of such as play at any game, excluding any game permitted  
 230 under chapter 226 or any activity not prohibited under the provisions  
 231 of sections 53-278a to 53-278g, inclusive, loses the sum or value of one  
 232 dollar in the whole and pays or delivers the same or any part thereof,  
 233 may, within three months next following, recover from the winner the  
 234 money or the value of the goods so lost and paid or delivered, with  
 235 costs of suit in a civil action, without setting forth the special matter in  
 236 his complaint. If the defendant refuses to testify, if called upon in such  
 237 action, relative to the discovery of the property so won, he shall be  
 238 defaulted; but no evidence so given by him shall be offered against  
 239 him in any criminal prosecution. Nothing in this section shall prohibit  
 240 any person from using a credit card to participate in the program  
 241 established by the Connecticut Lottery Corporation pursuant to section  
 242 1 of this act.

This act shall take effect as follows and shall amend the following sections:		
Section 1	<i>from passage</i>	New section



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Sec. 2	<i>from passage</i>	12-806(b)(4)
Sec. 3	<i>from passage</i>	12-810
Sec. 4	<i>from passage</i>	12-818
Sec. 5	<i>from passage</i>	17a-713
Sec. 6	<i>from passage</i>	12-806c
Sec. 7	<i>from passage</i>	52-553
Sec. 8	<i>from passage</i>	52-554

**PS**      *Joint Favorable Subst.*

The following Fiscal Impact Statement and Bill Analysis are prepared for the benefit of the members of the General Assembly, solely for purposes of information, summarization and explanation and do not represent the intent of the General Assembly or either chamber thereof for any purpose. In general, fiscal impacts are based upon a variety of informational sources, including the analyst's professional knowledge. Whenever applicable, agency data is consulted as part of the analysis, however final products do not necessarily reflect an assessment from any specific department.

**OFA Fiscal Note**

**State Impact:**

Agency Affected	Fund-Effect	FY 20 \$	FY 21 \$
Connecticut Lottery Corporation	Lottery Enterprise Fund - Potential Revenue Gain	7.5 million	10.4 million
Connecticut Lottery Corporation	Lottery Enterprise Fund - Potential Cost	2.8 million	2.8 million
Resources of the General Fund	GF - Potential Net Revenue Gain	4.7 million	7.6 million
Mental Health & Addiction Serv., Dept.	Chronic Gamblers Fund - Revenue Gain	500,000	500,000
Mental Health & Addiction Serv., Dept.	Chronic Gamblers Fund - Cost	See Below	See Below

Note: GF=General Fund

**Municipal Impact:** None

**Explanation**

The bill, which requires the Connecticut Lottery Corporation (CLC) to establish a program to sell lottery draw game tickets online, results in a potential net revenue gain to the General Fund of \$4.7 million in FY 20 and \$7.6 million in FY 21. This is dependent on signed agreements with the Mashantucket Pequots and Mohegan tribes being executed by FY 20, and assumes that selling lottery draw game tickets online does not violate the agreements between the state and the tribes.

To the extent selling lottery draw tickets online does not violate the agreements between the state and the tribes and that the keno agreement with the tribes is modified, the bill results in a cost to the

Connecticut Lottery Corporation (CLC). The CLC will need to hire 5 additional positions to promote and support online lottery draw games as well as partnering with a vendor, which will cost approximately \$2.3 million per year.

**Section 4** increases by \$500,000 the annual amount that must be transferred from the CLC to the chronic gamblers treatment and rehabilitation account.

The bill also requires the Department of Mental Health and Addiction Services (DMHAS) to develop and issue a request for proposals for a study to be performed by a Connecticut institution of higher learning. This results in a cost for DMHAS to execute a contract with such institution to study the socioeconomic impact of the program established by the CLC on problem gambling in the state. The bill allocates up to \$100,000 via a transfer of CLC funding for such purposes.

To the extent DMHAS contracts with a higher education constituent unit, such entity would experience a revenue gain associated with the contract to conduct the study.

### ***The Out Years***

The annualized ongoing fiscal impact to the Lottery Enterprise Fund and the General Fund identified above would continue into the future subject to inflation and growth in the online lottery draw game market. The annualized ongoing fiscal impact to the chronic gamblers treatment and rehabilitation account would remain static into the future.

**OLR Bill Analysis****sSB 1015*****AN ACT CONCERNING ONLINE LOTTERY DRAW GAMES IN THE STATE.*****SUMMARY**

This bill requires the Connecticut Lottery Corporation (CLC) to establish a program to sell lottery draw game tickets, as long as doing so does not violate any agreements between the state and the Mashantucket Pequot or Mohegan tribes (see BACKGROUND). (The bill does not specify who determines whether a program violates such agreements.) Additionally, under the bill, the keno draw game must be offered pursuant to signed agreements or amendments to existing agreements with the tribes.

The bill establishes requirements CLC must meet in designing and operating the online lottery program (e.g., players must be over age 18 and located in Connecticut).

The bill makes other CLC-related changes, including among other things:

1. increasing, from \$2.3 million to \$2.8 million, the amount CLC must transfer to the chronic gamblers treatment and rehabilitation account;
2. generally exempting records related to those who exclude themselves from the online lottery program from disclosure under the Freedom of Information Act (FOIA); and
3. requiring the mental health and addiction services (DMHAS) commissioner to develop and issue a request for proposals (RFP) to study the online lottery program's socioeconomic impact.

EFFECTIVE DATE: Upon passage

## **ONLINE LOTTERY**

The bill requires CLC to establish a program to sell lottery tickets for lottery draw games through its Internet website, an online service, or mobile application, as long as doing so does not violate any compact, memorandum of understanding, or agreement between the state and the Mashantucket Pequot or Mohegan tribes (see BACKGROUND). A “lottery draw game” is any draw game that is available for purchase through a lottery sales agent (e.g., Powerball, Mega Millions, or Lucky for Life).

### ***Online Program***

The bill establishes certain requirements for the program. At a minimum, the program must:

1. verify that a person who establishes an online lottery account to purchase a lottery ticket is at least age 18 and located in the state;
2. restrict lottery ticket sales to transactions initiated and received within the state;
3. allow a person to deposit money into an online lottery account through a verified bank account, prepaid lottery gift card, debit card, or credit card;
4. limit a person with an online account to only one debit or credit card;
5. provide that any money in an online lottery account belongs solely to the account’s owner, who may withdraw the money at any time;
6. provide a mechanism to prevent the unauthorized use of online lottery accounts;
7. establish a voluntary self-exclusion process to allow a person to exclude himself or herself from establishing an online lottery

- account or purchasing a lottery ticket through the program;
8. provide a mechanism to prevent a participant in the self-exclusion process from establishing an account;
  9. within one year after the program is established, apply for certification from a national or international responsible gambling compliance assessment program; and
  10. post a conspicuous link to responsible gambling information on all online lottery account web pages.

In addition, after consulting advocacy groups for individuals with gambling problems, the program must (1) limit the amount of money a person may deposit into an online lottery account and spend per day through the program and (2) provide for online messages on the importance of responsible gambling when a person is using his or her online lottery account for an amount of time CLC specifies.

Before implementing any procedures designed to assure the program's integrity, CLC must obtain the Department of Consumer Protection commissioner's written approval in accordance with the department's regulations on operating the lottery.

### ***CLC Requirements***

The bill requires CLC to:

1. implement initiatives to promote lottery ticket purchases through lottery sales agents;
2. permit lottery sales agents to sell prepaid lottery gift cards; and
3. conduct an online public awareness campaign on compulsive gambling and the programs available for preventing, treating, and rehabilitating compulsive gamblers in the state.

### ***Keno***

Existing law allows the Office of Policy and Management (OPM)

secretary, on behalf of the state, to enter separate agreements with the Mashantucket Pequot and Mohegan tribes concerning CLC's operation of keno (CGS § 12-806c). (The OPM secretary entered into separate agreements with the tribes in 2015.)

The bill allows any existing agreement to be amended to include operating keno through CLC's Internet website, online service, or mobile application. It prohibits CLC from operating keno online until the separate agreements are amended and the agreements are effective.

By law, keno is a lottery game where a subset of numbers are drawn from a larger field of numbers by a central computer system using an approved number generator, wheel system device, or other drawing device. Keno does not include games operated on a video facsimile machine (e. g. , slot machine) (CGS § 12-801(5)).

### ***Promotional Interactive Online Lottery Games***

Current law prohibits CLC from offering any interactive online lottery games, including online video lottery games for promotional purposes. The bill allows CLC to offer online draw lottery games, including for promotional purposes, through CLC's website, online service, or mobile application.

### ***FOIA***

Under the bill, the name and any personally identifying information of a person who participates or participated in CLC's voluntary self-exclusion process are not public records and are exempted from disclosure under FOIA, with one exception. The CLC president may disclose the name and any records of a person who claims a winning lottery ticket from using the online program.

By law, FOIA applies to the CLC. This means, among other things, that most of CLC's records are considered public and subject to disclosure, with limited exceptions (e.g., unclaimed lottery ticket serial numbers).

### ***Chronic Gamblers Treatment and Rehabilitation Account***

The bill increases, from \$2.3 million to \$2.8 million, the revenue from lottery ticket sales that CLC must transfer to the chronic gamblers treatment and rehabilitation account. The increase applies to FY 20 and each fiscal year thereafter.

### ***DMHAS Study***

By January 1, 2023, the bill requires the DMHAS commissioner to develop and issue a RFP to study the online lottery program's socioeconomic impact on problem gambling. The study must (1) be performed by a Connecticut institution of higher education with expertise in problem gambling and addiction and (2) be submitted for peer review to ensure accuracy, validity, and reliability. The bill requires the chronic gamblers treatment and rehabilitation account to provide up to \$100,000 to fund the study. CLC must provide any information and data needed for the study, provided the information and data do not disclose an individual's identity. By July 1, 2024, the DMHAS commissioner must submit the results to the Public Safety and Security Committee.

### ***Online Lottery on Credit***

The bill specifically allows online lottery program tickets to be bought using credit cards. It does this by exempting participation in the program from the laws voiding and recovering certain wagering contracts.

## **BACKGROUND**

### ***Moratorium on Video Facsimiles (e.g., Slot Machines)***

Neither the Foxwoods or Mohegan Sun casinos are explicitly authorized to operate video facsimile machines, which include slot machines, under the procedures or compact. Currently, both tribes are able to operate video facsimile games through an MOU each has with the state (see below). If the state enacts a law authorizing a game (e.g., online lottery) that is deemed a video facsimile game, the tribes could continue to operate video facsimile machines without paying the state any of their slot revenue.



**Tribal-State MOUs**

The Mashantucket Pequots and Mohegans have separate binding MOUs with the state that give the tribes the exclusive right to operate slot machines and other commercial casino games in exchange for a monthly contribution of 25% of their gross slot machine revenue to the state. If the state enacts a law authorizing a game that is deemed a commercial casino game, the tribes could cease making slot revenue payments, but would not be able to continue to operate video facsimile games.

**Related Bill**

sSB 17, favorably reported by the Public Safety and Security Committee, among other things, allows existing keno agreements to be amended to include online sales.

**COMMITTEE ACTION**

Public Safety and Security Committee

Joint Favorable Substitute

Yea 15 Nay 9 (03/19/2019)