

2017 Legislative Session Bill and Act Distribution

By: Alex Reger, Associate Analyst
July 12, 2017 | 2017-R-0119

Issue

Provide, for the 2017 regular legislative session, the number of bills and resolutions each committee considered and reported favorably and the number of bills enacted by the General Assembly.

Summary

There were (1) 1,000 bills considered in the 2017 regular legislative session; (2) 748 favorable reports; and (3) 267 public, special, or resolution acts. (A resolution act proposes an amendment to the state constitution.) The Judiciary Committee considered 217 bills and resolutions, the most of any committee. The Judiciary Committee also led all committees with 44 public, special, or resolution acts.

The data does not include (1) proposed bills or (2) resolutions passed by the Executive and Legislative Nominations Committee. It also does not (1) account for bills incorporated into other bills before being either reported out of committee or enacted, or (2) measure the complexity or length of bills or acts.

2017 Bill and Act Distribution by Committee

Table 1 shows the total number of bills and resolutions; favorable reports (e.g., joint-favorable and joint-favorable substitute reports); and public, special, and resolution acts originating in each committee for the 2017 regular session (including Governor's bills referred to the committee).

If a bill is favorably reported by more than one committee, it is generally counted for the originating committee only. The exception is if another committee favorably reports a substitute; in that case, it is counted for both the originating committee and the committee reporting the substitute. For example, if the Insurance and Real Estate Committee favorably reports a bill that is subsequently referred to the General Law Committee, which also favorably reports it, and then is referred to the Finance Committee, which favorably reports a substitute, then a favorable report is recorded for both the Insurance and Real Estate and Finance committees but not the General Law Committee.

Table 1: Total Number of Bills and Resolutions; Favorables; and Public, Special, and Resolution Acts by Committee, 2017

Committee	Bills and Resolutions			Favorables	Public, Special, and Resolution Acts
	Raised, Committee, and Governor's Bills	Resolutions	Total		
Aging (AGE)	29	0	29	27	5
Appropriations (APP)	4	4	8	4	0
Banking (BA)	41	0	41	21	8
Commerce (CE)	35	0	35	33	15
Education (ED)	55	0	55	51	20
Environment (ENV)	73	1	74	57	11
Energy and Technology (ET)	31	0	31	22	9
Finance, Revenue and Bonding (FIN)	43	0	43	22	8
Government Administration and Elections (GAE)	68	5	73	42	10
General Law (GL)	43	0	43	24	13
Higher Education and Employment (HED)	34	0	34	25	8
Human Services (HS)	30	0	30	23	7
Housing (HSG)	16	0	16	16	4
Insurance and Real Estate (INS)	59	0	59	45	16
Judiciary (JUD)	116	101	217	93	44
Children (KID)	30	0	30	22	8
Labor and Public Employees (LAB)	43	0	43	31	6
No Committee or Emergency-Certified Bill (NOC/ECERT)	3	24	27		2
Planning and Development (PD)	59	0	59	43	18
Public Health (PH)	80	0	80	66	31
Public Safety and Security (PS)	36	0	36	24	9
Transportation (TRA)	35	2	37	25	6
Veterans' Affairs (VA)	37	0	37	32	9
Total	1000	137	1137	748	267

Source: Information Technology Services (ITS)

Table 2 shows the number and percentage of all bills from the 2017 regular session that originated in each committee (including Governor’s bills referred to the committee). Only the Judiciary Committee had more than 10% of all bills originate from it.

Table 2: Number and Percentage of All Bills Originating in Each Committee, 2017

Committee	Total Raised, Committee, and Governor's Bills	Percentage of All Bills that Originated in the Committee
AGE	29	2.90%
APP	4	0.40%
BA	41	4.10%
CE	35	3.50%
ED	55	5.50%
ENV	73	7.30%
ET	31	3.10%
FIN	43	4.30%
GAE	68	6.80%
GL	43	4.30%
HED	34	3.40%
HS	30	3.00%
HSG	16	1.60%
INS	59	5.90%
JUD	116	11.60%
KID	30	3.00%
LAB	43	4.30%
NOC/ECERT	3	0.30%
PD	59	5.90%
PH	80	8.00%
PS	36	3.60%
TRA	35	3.50%
VA	37	3.70%
Total	1000	100.00%

Source: Information Technology Services (ITS)

AR:cmg