

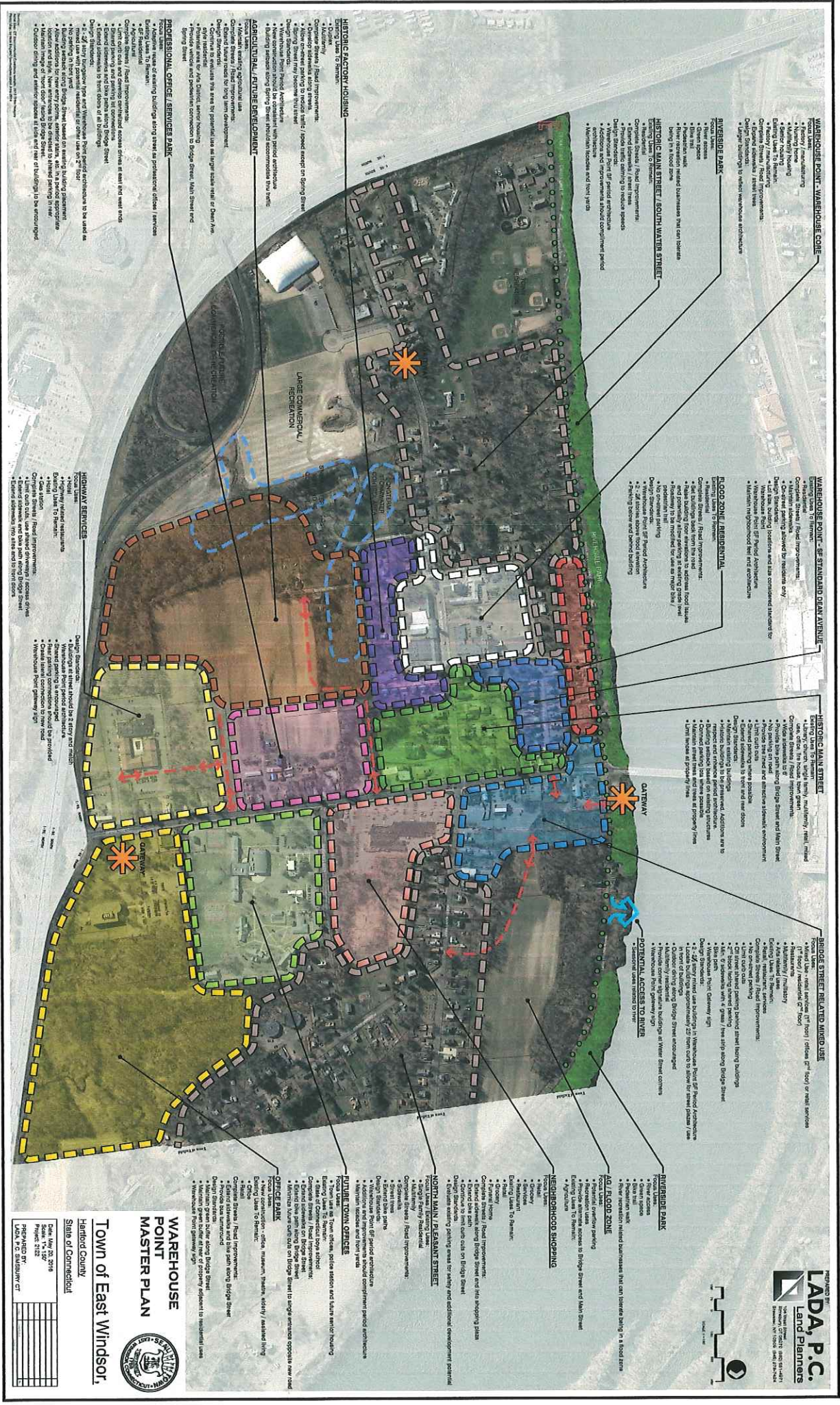
PRESS RELEASE – East Windsor Economic Development Commission

During the regular meeting of the East Windsor Economic Development Commission held on 2/27/17, the Commission was excited that the MMCT chose East Windsor for the new Connecticut Casino. The EDC is looking forward to working with the new Casino Group to make this opportunity a success and to help our other businesses in town benefit from the growth.

“With the announcement of East Windsor, CT as a location for a third casino, illustrates we are open for business” stated Eric Moffett, EDC Chair. “MMCT chose East Windsor for all the right Reasons”. Moffett added that direct highway access, local work force, and development policies all make East Windsor a great place for development.

Following a smart development strategy set forth by the town, the EDC continues to see success. In recent years, a new 200,000 s. f. retail store opened, the industrial park has seen new tenants come to town, and many local businesses have expanded. With new commuter rail services being developed between New Haven and Springfield, MA, East Windsor is situated less than a quarter mile from one of new commuter stations and will bring Transportation Oriented Development programs to the town. The expected new infrastructure from MMCT and plan of development created by the town, is likely to bring more businesses to East Windsor.

But with this success and business opportunities, the EDC still continues to also foster a strategy to keep the rural part of East Windsor, rural. The EDC recognizes quality of life is a main component to a successful town, and the EDC will work to keep the farms and local charm as part of the foundation of East Windsor. It’s the development of business in the right areas that will maintain and support our rural areas and the residents of East Windsor.



WAREHOUSE POINT - WAREHOUSE CORE

- Focus Uses:**
- Warehouse
 - Manufacturing
 - Multi-unit housing
 - Retail
 - Dining
 - Office
 - Community space
 - Public art
 - Cultural
 - Entertainment
 - Performance
 - Exhibition
 - Events
 - Recreation
 - Office
 - Retail
 - Dining
 - Office
 - Community space
 - Public art
 - Cultural
 - Entertainment
 - Performance
 - Exhibition
 - Events
 - Recreation
- Design Intent:**
- Allow on-street parking to reduce traffic / loaded street on Spring Street
 - Dining Street may become full street
 - Warehouse Point should be a pedestrian friendly area
 - New construction should be consistent in period architecture
 - Warehouse Point should be a pedestrian friendly area
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WAREHOUSE POINT - STANDARD DEAN AVENUE

- Focus Uses:**
- Warehouse
 - Manufacturing
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HISTORIC MAIN STREET

- Focus Uses:**
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BRIDGE STREET RELATED MIXED USE

- Focus Uses:**
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WAREHOUSE PARK

- Focus Uses:**
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AG / FLOOD ZONE

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NEIGHBORHOOD SHOPPING

- Focus Uses:**
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PURCHASE PARK

- Focus Uses:**
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OFFICE PARK

- Focus Uses:**
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Town of East Windsor
 Hartford County
 State of Connecticut

WAREHOUSE POINT MASTER PLAN

Date: May 20, 2016
 Scale: 1" = 100'
 Prepared by:
 LADA, P.C. 2015-2016

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