



General Assembly

Substitute Bill No. 198

February Session, 2016

* SB00198PD 041216 *

AN ACT CONCERNING ACTIVE DUTY MEMBERS OF THE ARMED FORCES AND DELINQUENT PROPERTY TAXES.

Be it enacted by the Senate and House of Representatives in General Assembly convened:

1 Section 1. Section 12-146e of the general statutes is repealed and the
2 following is substituted in lieu thereof (*Effective October 1, 2016, and*
3 *applicable to assessment years commencing on and after October 1, 2016*):

4 Notwithstanding the provisions of section 12-146, a municipality
5 [may, upon approval by its legislative body or, in any town in which
6 the legislative body is a town meeting, by the board of selectmen of
7 such municipality, elect to] shall not charge or collect interest [for a
8 period of one year] on any property tax or any installment or part
9 thereof that is payable by any resident of the state who (1) is a member
10 of the armed forces of the United States or of any state or of any
11 reserve component thereof, (2) has been called to active service in the
12 armed forces of the United States, and (3) (A) is serving outside the
13 state on the final day that payment of such property tax or installment
14 or part thereof is due, or (B) has been residing in the state for less than
15 one year since returning from serving outside the state. Any interest
16 waived pursuant to this section shall be reinstated if the member of the
17 armed forces fails to pay the amount of any such delinquent property
18 tax after residing in the state for at least one year after returning from
19 serving outside the state.

20 Sec. 2. Sections 12-146c and 12-146d of the general statutes are
21 repealed. (*Effective October 1, 2016*)

This act shall take effect as follows and shall amend the following sections:		
Section 1	<i>October 1, 2016, and applicable to assessment years commencing on and after October 1, 2016</i>	12-146e
Sec. 2	<i>October 1, 2016</i>	Repealer section

VA *Joint Favorable Subst. -LCO*

PD *Joint Favorable*