



General Assembly

January Session, 2015

Proposed Bill No. 767

LCO No. 1719



Referred to Committee on PUBLIC HEALTH

Introduced by:
SEN. KELLY, 21st Dist.

AN ACT CONCERNING A STUDY OF THE EFFECTS OF VIOLENT VIDEO GAMES.

Be it enacted by the Senate and House of Representatives in General Assembly convened:

- 1 That the Department of Public Health, in consultation with the
- 2 Department of Children and Families and the Department of
- 3 Education, (1) study the effects of violent video games on child and
- 4 adolescent behavior and development, and (2) report on the results of
- 5 the study to the public health committee before February 1, 2016.

Statement of Purpose:

To study violent video games and their impact on young persons.